

# **MATHEMATICS**



# By the end of Year 6 pupils should be able to:

# Number, Place Value, Approximation and Estimation

- Read, write, order and compare numbers to at least 10 000 000 and determine the value of each digit
- > Round any whole number to a required degree of accuracy
- Use negative number is context, and calculate intervals across zero
- > Solve number problems and practical problems that involve all of the above

# **Addition and Subtraction**

- Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.
- Perform mental calculations, including with mixed operations and large numbers
- ➤ Use their knowledge of the order of operation to carry out caluclations involving the four operations
- Solve problems involving addition, subtraction, multiplication and division
- ➤ Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

## **Multiplication and Division**

- Multiply multi- digit numbers up to 4 digits by a two- digit whole number using the formal written method of long multiplication.
- ➤ Divide numbers up to 4 digits by a two- digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context
- ➤ Divide numbers up to 4 digits by a two- digit number using the formal written method of short division where appropriate, interpreting remainders according to the context
- Identify common factors, common multiples and prime numbers
- Perform mental calculations, including with mixed operations and large numbers
- > Use my knowledge of the order of operations to carry out calculations involving the four operations
- Solve problems involving addition, subtraction, multiplication and division
- > Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

## **Fractions**

- ➤ Use common factors to simplify fractions, use common multiples to express fractions in the same denomination
- Compare and order fractions, including fractions > 1
- Add and subtract fractions with the same denominators and mixed numbers, using the concept of equivalent fractions
- Multiply simple pairs of proper fractions, writing the answer in its simplest form (for example,  $\frac{1}{4} \times \frac{1}{8} = \frac{1}{8}$ )

- $\triangleright$  Divide proper fractions by whole numbers (for example,  $1/3 \div 2 = 1/6$ )
- Associate a fraction with division and calculate decimal fraction equivalents (for example, 0.375) for a simple fraction (for example, 3/8)
- ldentify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places
- Multiply one- digit numbers with up to two decimal places by whole numbers
- Use written division methods in cases where the answer has up to two decimal places
- > Solve problems which require answers to be rounded to specified degrees of accuracy
- Recall and use equivalences between simple fractions, decimals and percentages, including different contexts.

#### Measures

- Sole problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate
- ➤ Use, read, write and convert between standard unis, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places
- Convert between miles and kilometres
- Recognise that shapes with the same areas can have different perimetres and vice versa
- Recognise when it is possible to use formulae for area and volume of shapes
- Calculate the area of parallelograms and triangles
- ➤ Calculate, estiate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm3) and cubic metres (m3), and extending to other units (for example, mm3 and km3).

# **Geometry: properties of shapes**

- Draw 2-D shapes using given dimensions and angles
- Recognise, describe and build simple 3-D shapes, including making nets
- Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
- > Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
- Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.

## **Geometry: Position and Direction**

- Describe positions on the full coordinate grid (all four quadrants)
- Describe positions on the full coordinate grid (all four quadrants)

# **Statistics**

- Interpret and construct pie charts and line graphs and use these to solve problems
- Calculate and interpret the mean as an average.

# **Ratio and Proportion**

- > Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts
- Solve problems involving the calculation of percentages (for example, of measures, and such as 15% of 360) and the use of percentages for comparison
- > Solve problems involving similar shapes where the scale factor is known or can be found
- > Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.

# <u>Algebra</u>

- > Use simple formulae
- Generate and describe linear number sequences
- Express missing number problems algebraically
- Find pairs of numbers that satisfy an equation with two unknowns
- Enumerate possibilities of combinations of two variables.